20.39 High Density Mixed Use (ZMU39) – Brighouse Village (City Centre)

[Bylaw 9878, Feb 11/19]

20.39.1 Purpose

The **zone** provides for a broad range of **commercial**, **office**, service, entertainment and residential **uses** typical of a city centre. Additional **density** is provided to achieve, amongst other things, **City** objectives related to the **development** of **affordable housing units**, **office uses** and community amenities.

20.39.2 Permitted Uses

- amenity space, community
- animal day care
- animal grooming
- broadcasting studio
- child care
- community care facility, major
- community care facility, minor
- education
- education, commercial
- education, university
- emergency service
- entertainment, spectator
- government service
- health service, major
- health service, minor
- housing, apartment
- library and exhibit
- liquor primary establishment
- manufacturing, custom indoor
- microbrewery, winery and distillery
- neighbourhood public house
- office
- private club
- recreation, indoor
- religious assembly
- restaurant
- retail, convenience
- retail, general
- retail, second hand
- service, business support
- service, financial
- service, household repair
- service, personal
- studio

20.39.3 Secondary Uses

- boarding and lodging
- home-based business
- home business

20.39.4 Additional Uses

district energy utility

20.39.5 Permitted Density

- 1. The maximum **floor area ratio** is 2.0 together with an additional:
 - a) 0.1 **floor area ratio** provided that the additional **floor area** is used entirely to accommodate indoor **amenity space**.
- 2. Notwithstanding Section 20.39.5.1, the reference to "2.0" is increased to a higher **floor area ratio** of "3.0" if, at the time **Council** adopts a zoning amendment bylaw to create the ZMU39 **zone** and include the **lot** in the **zone**, the **owner**:
 - a) agrees to provide not less than twenty-one (21) **affordable housing units** on the **site** and the combined **habitable space** for the **affordable housing units** is not less than 5% of the total residential **floor area**:
 - b) enters into a **housing agreement** with respect to the **affordable housing units** and registers the **housing agreement** against title to the **lot** and files a notice in the Land Title Office; and
 - c) pays a sum to the **City** (**Child Care Reserve Fund**) based on 1% of the value of the total residential **floor area ratio** less the value of the **affordable housing unit floor area ratio** multiplied by the "equivalent to construction value" rate of \$6,997/m², if the payment is made within one year of third reading of the zoning amendment bylaw, or thereafter, multiplied by the "equivalent to construction value" rate of \$6,997/m² adjusted by the cumulative applicable annual changes to the Statistics Canada "Non-residential Building Construction Price Index" for Vancouver, where such change is positive.
- 3. Notwithstanding Section 20.39.5.1 and Section 20.39.5.2, the **density** is increased by an additional **floor area ratio** of "1.0" if, at the time **Council** adopts a zoning amendment bylaw to create the ZMU39 **zone** and include the **lot** in the **zone**, the **owner**:
 - a) agrees to use the "1.0" additional floor area ratio for non-residential uses only; and
 - b) pays a sum to the **City** (*City Centre Facility Development Fund*) based on 5% of the "1.0" additional **floor area ratio**, calculated using the "equivalent to construction value" rate of \$6,997/m², if the payment is made within one year of third reading of the zoning amendment bylaw, or thereafter, multiplied by the "equivalent to construction value" rate of \$6,997/m² adjusted by the cumulative applicable annual changes to the Statistics Canada "Non-residential Building Construction Price Index" for Vancouver, where such change is positive.

20.39.6 Permitted Lot Coverage

1. The maximum **lot coverage** is 90% for **buildings**.

20.39.7 Yards & Setbacks

- 1. The minimum **setbacks** shall be:
 - a) for public **road setbacks**: 3.0 m, but this may be reduced to 2.2 m if:
 - i) a proper interface is provided at the sidewalk level as approved by the City;
 - ii) no driveways or loading areas are located along the public **road**.
 - b) for **side** and **rear yard**: 0 m.
 - c) for parts of a **building** situated below finished **grade**: 0 m.

20.39.8 Permitted Heights

- 1. The maximum **building height** for **principal buildings** is 47.0 m. geodetic.
- 2. The maximum **building height** for **accessory buildings** is 12.0 m.

20.39.9 Subdivision Provisions/Minimum Lot Size

- 1. The minimum **lot width** is 45.0 m.
- 2. The minimum **lot depth** is 40.0 m.
- 3. The minimum **lot area** is $4,000 \text{ m}^2$.

20.39.10 Landscaping & Screening

1. **Landscaping** and **screening** shall be provided according to the provisions of Section 6.0.

20.39.11 On-Site Parking and Loading

- 1. On-site **vehicle** and bicycle parking and loading shall be provided according to the standards set out in Section 7.0, including the **City Centre** Parking Zone 1 standards set out in Section 7.9.
- 2. Notwithstanding Section 20.39.11.1:
 - a) the minimum number of truck **loading spaces** is 6.0 medium size truck spaces shared between non-residential and residential **uses**;
 - b) no large size truck spaces for residential **uses** and non-residential **uses** are permitted in this **zone**; and
 - c) the Class 2 bicycle parking requirement is:
 - i) Residential: 0.1/unit
 - ii) **General** and **Convenience Retail**, **Restaurant**, **Office**: 0.1 spaces per each 100.0 m² of **gross leasable floor area** greater than 100.0 m².

20.39.12 Other Regulations

- 1. Signage must comply with the City of Richmond's *Sign Bylaw 5560*, as it applies to **development** in the Downtown Commercial (CDT1) **zone**.
- 2. **Telecommunication antenna** must be located a minimum 20.0 m above the ground (i.e. on a roof of a **building**).
- 3. In addition to the regulations listed above, the General Development Regulations in Section 4.0 and the Specific Use Regulations in Section 5.0 apply.